

**CHARACTER NAME:** *Anami Grandan*  
**SPECIES:** *Human*  
**CAREER:** *Hired Gun*  
**SPECIALIZATIONS:** *Mercenary Soldier, Force Sensitive Exile*

**3** **2** **2**  
**BRAWN** **AGILITY** **INTELLECT**

**SOAK** **DEFENSE** **WOUND** **STRAIN**  
**4** **0** **1** **13** **13**  
RANGED MELEE THRESHOLD CURRENT THRESHOLD CURRENT

**2** **3** **2**  
**CUNNING** **WILLPOWER** **PRESENCE**

**SKILLS**

GENERAL SKILLS	CAREER	RANK	DICE POOL
Athletics (Br)	✓	1	⬢⬢⬢⬢
Cool (Pr)		-	⬢⬢⬢⬢
Coordination (Ag)		1	⬢⬢⬢⬢
Discipline (Wil)	✓	1	⬢⬢⬢⬢
Leadership (Pr)	✓	1	⬢⬢⬢⬢
Perception (Cun)		-	⬢⬢⬢⬢
Resilience (Br)	✓	1	⬢⬢⬢⬢
Streetwise (Cun)		1	⬢⬢⬢⬢
Vigilance (Wil)	✓	1	⬢⬢⬢⬢
COMBAT SKILLS	CAREER	RANK	DICE POOL
Brawl (Br)	✓	1	⬢⬢⬢⬢
Melee (Br)	✓	1	⬢⬢⬢⬢



**65**

**4** **8**  
VALUE THRESHOLD

**CRITICAL INJURIES**

⬢⬢⬢⬢ ⬢⬢⬢⬢  
 ⬢⬢⬢⬢ ⬢⬢⬢⬢

**MORALITY** **CURRENT** **CONFLICT** **STRENGTH** **WEAKNESS**  
**50** **---** **---** **---** **---**

**TALENTS**

TALENT	RANK	DESCRIPTION
<b>Command</b>	1	Add <span style="border: 1px solid black; padding: 0 2px;"> </span> per rank of Command when making Leadership checks. Affected targets add <span style="border: 1px solid black; padding: 0 2px;"> </span> to Discipline checks for next 24 hours.
<b>Second Wind</b>	1	Once per encounter, may use Second Wind incidental to heal strain equal to ranks in Second Wind.
★ <b>Uncanny Reactions</b>	1	Add <span style="border: 1px solid black; padding: 0 2px;"> </span> per rank of Uncanny Reactions to all Vigilance checks.
★ <b>Uncanny Senses</b>	1	Add <span style="border: 1px solid black; padding: 0 2px;"> </span> per rank of Uncanny Senses to all Perception checks.

**EQUIPMENT**

WEAPON	SKILL	DAMAGE	RANGE	DICE POOL
<b>Gaffi Stick</b>	Melee	5	Engaged	⬢⬢⬢⬢
<b>Critical:</b>	⬢⬢⬢⬢ Qualities: Defensive 1, Disorient 3			
<b>Frag Grenade</b>	Ranged - Light	8	Short	⬢⬢
<b>Critical:</b>	⬢⬢⬢⬢ Qualities: Blast 6, Limited Ammo 1			
<b>Unarmed</b>	Brawl	3	Engaged	⬢⬢⬢⬢
<b>Critical:</b>	⬢⬢⬢⬢⬢ Qualities: Disorient 1, Knockdown, Stun Setting			

**ARMOR AND OTHER GEAR**

Heavy Clothing **Soak:** 1

**FORCE ABILITIES**

**FORCE RATING: 1**

UPGRADE	PUR	DESCRIPTION
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The Force user can sense the Force interacting with the world around him.

**Sense Basic Power (Sense)** 1 The user may spend   to sense all living things within short range (including sentient and non-sentient beings).

The user may spend   to sense the current emotional state of one living target with whom he is engaged.

**OBLIGATION**

OBLIGATION	SIZE	DESCRIPTION
<b>Bounty</b>	10	The empire hunts force users
<b>Debt</b>	5	Teemo the Hutt

**STORY**

Desire: Justice, to right the many wrongs in the galaxy  
 Fear: Death, because you only get one chance  
 Strength: Spiritual, the Force binds us all, even though I'm no Jedi  
 Flaw: Pride, I know that I'm special

Bril has been through hardships that would break me. They can stand against the darkness of the galaxy. R9-M does not understand organics, so I will teach them.

Anami is originally from Ord Mantell and did cage fights in bars when younger, then joined a smuggling ring based out of that planet. Although the group did many types of jobs, getting resources past the Imperials was Anami's favorite kind, as it allowed a chance to help out people who were dealing with unjust embargoes. On one of these jobs, Anami's crew was competing with another to deliver the goods, and the Empire lay an ambush for them. Only Anami and an astromech droid from the other crew, called Remi, escaped. They fled to Tatooine, as Anami keenly felt the need to lay low. Anami perceives things differently from many others, tapping into a universal power called the Force that heightens awareness and gives Anami insight into the feelings of other people. This makes Anami a target, as such powers are illegal in the Empire. Lately, Anami has been doing jobs for Teemo the Hutt as a way to just get by, but it is not very satisfying. It does give Anami the opportunity to help Remi understand people better, as there are many interesting sorts in Teemo's employ. Particularly of interest to Anami is the Twi'lek doctor Bril, who has had a rough life but remains so resilient. Anami finds this admirable. Although unable to afford any vibro weaponry currently, Anami hopes to acquire some eventually, and often talks with the Wookiee mechanic Freyyusa about their specifications and the maintenance they would require.

**SYMBOLS AND DICE**

★ Success  
 ⬢ Advantage  
 ⬢ Triumph  
 ⬢ Failure  
 ⬢ Threat  
 ⬢ Despair  
 ⬢ Proficiency  
 ⬢ Ability  
 ⬢ Boost  
 ⬢ Challenge  
 ⬢ Difficulty  
 ⬢ Setback  
 ⬢ Force

  Removes a setback die from a check for each icon displayed

Standard Difficulties	
Simple	—
Easy	⬢
Average	⬢⬢
Hard	⬢⬢⬢
Daunting	⬢⬢⬢⬢
Formidable	⬢⬢⬢⬢⬢